# **Review for Test #1**

# ECE 476 Advanced Embedded Systems Jake Glower

Please visit Bison Academy for corresponding lecture notes, homework sets, and solutions

# Format for Test #1

Five questions

- 1-2 Hardware
- Rest Python programming

#### Available in-person or on BlackBoard

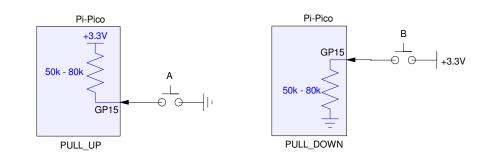
- In-Person
  - 50 minutes
  - Work problems in any order
  - Able to go back to probelms
- BlackBoard
  - 100 minutes
  - Random order with no backtracking
  - Must submit answers to first problem to move on to the next
  - Extra time due to no-backtracking, having to download, scan, upload problems

# Hardware: Binary Inputs

- 0V = logic 0
- 3.3V = logic 1

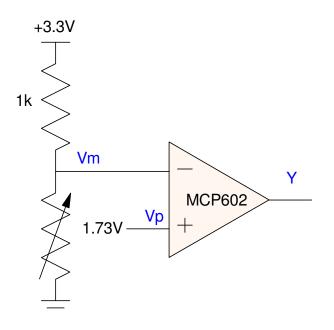
Push-Buttons:

• Pull-up or pull-down resistor



#### Voltages:

- Convert to 0V / 3.3V with a comparitor
  - Also works with resistors
  - Also works with thermistors
  - Also works with CdS light sensors



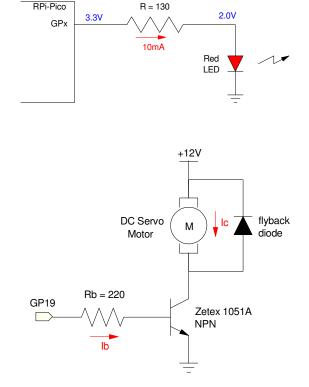
### Hardware: Binary Outputs

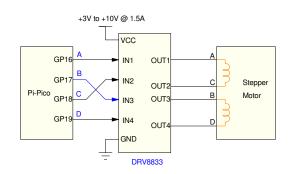
- logic 0 = 0V
- logic 1 = 3.3V
- Capable of up to 12.5mA

If load is less than 3.3V / 12.5mA, use a resistor

If load is more,

- Use a transistor (on / off)
- Use an H-bridge (- / off / +)

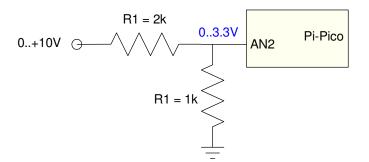




#### Hardware: Analog Inputs

On-board A/D reads 0V to 3.3V

- 12-bit A/D
- 0x0000 to 0xFFFF
- Part of *machine* library



Resistor circuits can convert wider ranges

- Voltage divider reduces max voltage to 3.3V
- Three resistors convert range to 0-3.3V
  - Weighted average

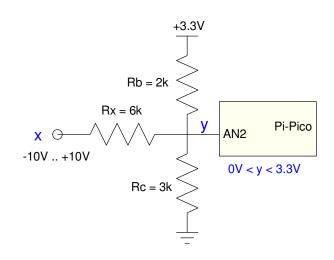
 $y = ax + b \cdot 3.3V + c \cdot 0V$ 

a+b+c=1

$$R_a = R_0/a$$

$$R_b = R_0/b$$

 $R_c = R_0/c$ 



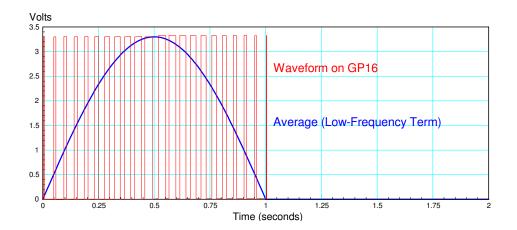
# Hardware: Analog Outputs

Option 1: Use PWM

- 0% to 100% output
- BTJ:
  - positive output
- H-bridge
  - positive and negative output
- PWM part of *machine* library

Option 2: Use D/A and analog

- Topic for ECE 320 Electronics
- Push-Pull amplifier
- Instrumentation Amplifier
- Not on test #1 in 476/676



# **Software: Python Programming**

### Programs like Matlab

#### Works with complex numbers

- Add, subtract, multiply, divide
- and, or, xor, not

```
Copen Save Stop
```

Shell Window

```
>>> j = (-1) ** 0.5
>>> Z3 = - j*70
>>> Z2 = 1 / ( 1/(j*60) + 1/(40 + Z3))
>>> Z1 = 1 / ( 1/50 + 1 / (j*30 + Z2))
>>> Z0 = 20 + Z1
>>> print('Zab = ',Z0)
Zab = (58.96067+9.111071j)
```

# **Software: Python Programming**

Inlcudes loops

- if elif else
- for loops
- while loops

### Indentation is important

- Signifies contents of loops
- Loops end when indentation ends

```
for i in range(0,6):
    d1 = i
    for j in range(0,6):
        d2 = j
        y = d1 + d2
```

```
t = 0
dt = 0.01
while(t < 5):
    y = sin(t)
    t += dt</pre>
```

```
if(x < 3):
    y = 2*x + 4
elif(x < 5):
    y = 3 - 2*x
else:
    y = 0
```

#### **Software: Subroutines**

Subroutines declared with *def* statement

- Can pass zero, one, many terms
- Can return zero, one, many terms

Subroutines can be reused

• Call multiple times if needed

```
def Operate(A, B):
    C0 = A + B
    C1 = A - B
    C2 = A * B
    C3 = A / B
    return([C0, C1, C2, C3])
X = Operate(4, 6)
print(X)
shell
>>>
    C = Operate(8, 7)
>>> C = Operate(8, 7)
>>> print(C)
[15, 1, 56, 1.4142857]
```

# Software: Binary I/O

Pin function

• Part of *machine* library

Inputs can be

- floating
- pulled up
- pulled down

#### Outputs are just

- 0V logic 0
- 3.3V logic 1

```
# Binary Input
from machine import Pin
from time import sleep_ms
Button = Pin(15, Pin.IN, Pin.PULL_UP)
while(1):
    X = Button.value()
    print(X)
    sleep_ms(100)
```

```
#Binary Output
from machine import Pin
from time import sleep
LED = Pin(16, Pin.OUT)
for i in range(0,10):
    LED.toggle()
    sleep(0.1)
LED.value(0)
```

# **Software: Binary Inputs**

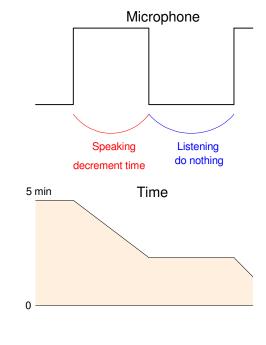
Programs can respond to levels

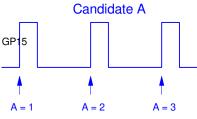
- 1 or 0
- Level sensitive prorams

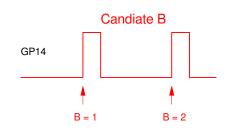
Programs can respond to edges

- Rising edge
- Falling edge

Several techniques to detect edges







# **Software: Analog Inputs**

12-Bit A/D on Pico

• Part of *machine* library

Range = 0V to 3.3V

- 0V reads 0x0000
- 3.3V reads 0xFFFF

```
from machine import ADC
from time import sleep_ms
a2d0 = ADC(0)
a2d1 = ADC(1)
while(1):
    x = a2d0.read_u16()
    y = a2d1.read_u16()
    print(x, y)
    sleep_ms(200)
```

# **Software: Analog Outputs**

- Several methods possible
- PWM is probably the easiest

#### PWM

- Part of *machine* library
- Able to set the frequency
- Able to set the duty cycle
- Able to set the pulse width in ns

from machine import Pin, PWM
Aout = Pin(16, Pin.OUT)
Aout = PWM(Pin(16))
Aout.freq(1000)
Aout.duty\_u16(6553)
while(1):
 pass

#### **Software: Measuring Time**

#### • Part of *time* library

time since power up in ms ticks\_ms ticks\_us time since power up in us sleep(1.23) pause 1.23 seconds sleep\_ms(10) pause 10ms sleep\_us(10) pause 10us

ticks\_us time since power up in us

```
from time import ticks_us, sleep
x0 = ticks_us()
 sleep(1)
x1 = ticks us()
x2 = ticks_us()
print(x1 - x0 - (x2-x1))
shell
```

1000004

# **Software: Measuring Pulse Width**

• Part of *machine* library

Measure the width of a high-pulse

• 1

Measure the width of a low-pulse

• 0

from machine import Pin, time\_pulse\_us
Button = Pin(17, Pin.IN, Pin.PULL\_UP)
while(1):
 low = time\_pulse\_us(17, 0, 500\_000)
 high = time\_pulse\_us(17, 1, 500\_000)
 print(low, high)

#### shell

51494	21223	
48585	23313	
57623	21313	
55358	22313	
60112	12831	
39496	18231	

# **Software: SPI Communications**

SPI - 4 wires

- CS
- CLK
- MOSI (TX)
- MISO (RX)
- Can control pins via software
  - bit-banging

Can control pins via hardware

• SPI function in *machine* 

