

# ECE 341 - Test #1

Combinations, Permutations, and Discrete Probability - Summer 2024

Open-Book, Open Notes. Calculators & Tarot cards allowed. Chegg or other people *not* allowed.

## 1) Permutations & Combinations in Bison Poker

Assume a 65-card deck of playing cards

- 13 card values (ace .. king)
- Five suits (clubs, diamonds, hearts, spades, bison)

Each player is dealt six cards. The best 5-card hand makes up your hand in Bison poker.

Calculate the odds of being dealt three of a kind:

- best five cards include a 3-of-a-kind
- hand = {xxx abc},
- {x, a, b, c} all have different values, suit doesn't matter.

## 2) Conditional Probability

Assume you play the following game:

- Flip a coin. (heads or tails)
- If the coin is a heads, then roll two 6-sided dice
- If the coin is a tails, then roll two 8-sided dice

Your score is the sum of the die rolls.

Determine the probability that the sum of the dice is three.

### 3. Binomial Distribution

Let  $X$  be the number of 1's you get when rolling forty 4-sided dice.

- die roll = {1}                      1 point
- die roll = {2, 3, 4}                0 points

Determine the probability that  $X = m$  where  $m$  is your birth date (1..31)

m birth date (1..31)	probability $X = m$ with forty die rolls

#### 4. Convolution

Use convolution by hand (i.e. not with Matlab or similar programs) to determine the product of two polynomials:

$$y(x) = (5x^2 + 3x + 7)(2x + 3)$$

Note: Show your work to get full credit

a)  $x^0$  term (determine using convolution)

b)  $x^1$  term (determine using convolution)

c)  $x^2$  term (determine using convolution)

d)  $x^3$  term (determine using convolution)

## 5. Geometric & z-Transforms

Let

- $X$  be the number of rolls of an 10-sided die until you get a number from 1..3 {1, 2, 3}:

$$X = \left( \frac{0.3}{z-0.7} \right)$$

- $Y$  be the number of rolls a 10-sided die until you get a number from 1..4: {1, 2, 3, 4}:

$$Y = \left( \frac{0.4}{z-0.6} \right)$$

Determine the pdf for  $W = X + Y$  using z-transforms